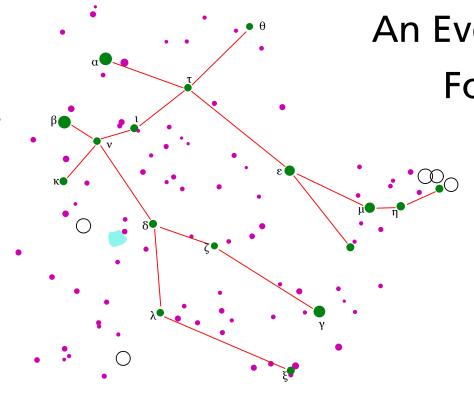
#### **TWIN**



An Even Smaller Window System For Even Smaller Devices

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#### **Motivation**

- Sub-PDA devices
- Fast CPUs, tiny memory, tiny screens
- •e.g. TI TMS 320 DSP
  - •200MHz CPU
  - •384K RAM
  - •8M Flash







# **Embedded X Applications**

- 16 MB memory
- 4 MB flash
- 200MHz CPU
- •200 × 320 LCD







### **Twin Assumptions**

- External frame buffers very slow
- No significant acceleration
- Color screens only
- Reasonable CPU performance





# Requirements

- •X + cairo + gtk+
- 100KB memory
- Scalable, proportional text





## **Limiting Features**

- No external window manager
- Reduced operator space
- Limited image formats



### Windowing

- Composited, just like X
- Windows drawn to off-screen pixmaps
- RGB and ARGB windows supported
- Built-in compositing, not external
- •2D, not 3D





# **Screen Updating**

- Goal: double buffered screen
- Requirement: no extra buffer
- Solution: line-at-a-time buffering







## Flicker-free Image

- Per-window 'disable' count
- Per-screen 'disable' count
- Scanline updates await disable 0
- DoS potential; presumes cooperative apps



### Rendering

- Looks like the X render extension
- Porter/Duff Compositing (like PDF, GL, etc)
- Plan-9 style composing function
- dest = (src IN mask) OVER|SOURCE dst





### Geometry

- PostScript based, like cairo
- Build paths, then stroke or fill
- Paths scan-converted right from polygons
- Affine transformations



#### Coordinates

• User space: 16.16 fixed

Device space: 12.4 fixed

Yes, devices are limited to 4096 pixels



## **Stroking Lines**

- Stroking algorithm borrowed for cairo
- Exposed as general convolution function
- Caps, join styles implemented cheaply





#### **Text**

- Bitmaps are ugly
- Outlines are large and slow
- Strokes are small, fast and scalable





# **Glyph Origin**

- Dr. A. V. Hershey worked at U.S NBS
- Designed glyphs for pen plotters
- Glyphs formed from line segments

ABCDEFGHIJKLM NOPQRSTUVWXYZ abcdefghijklm nopqrstuvwxyz

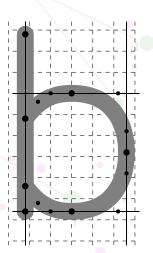


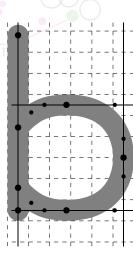


## **Glyph Changes**

- Fitted curved portions with splines
- Extended to cover all of ASCII
- Compiles to 3840 bytes
- Provides roman, oblique, bold and bold-oblique











### **Input Model**

- Fixed Mouse Model
- Events delivered only to containing window
- Mouse grabbed while button down
- Containment defined by non-translucence
- Keyboard focus explicit



#### **Toolkit Model**

- One screen, which contains
- Many windows, which contain
- One top-level widget, which contains
- One box, which contains
- Many boxes and widgets, the boxes contain
- More boxes and widgets



#### **Event Model**

- Events dispatched immediately, no queue
- Dispatched down the toolkit stack
- Each level dispatches itself





### Layout

- Boxes & Glue
- Widgets and boxes have size and stretch
- Widgets have natural size
- Can compute natural application size